
Alphabet Board Game

This simple alphabet game is tailored for children from about 3 to 5 years old, so it's easy to make, quick to play, and supports practicing basic letter sounds. Together, you'll customize your game, and then you can play it over and over, building literacy and memories.

You'll need one die, some tape, scissors, and writing/coloring materials (in addition to the printed pages) to get started. Here's how.

PREPARATION

Print this game board on two pieces of sturdy 8.5"x 11" paper—cardstock is best to make your game last. Then work with your child to come up with instructions to write on some of the blank spaces on the board.

For example, you could write, "Go back 1 space," "Sing the ABCs," "Spell your name," "Spell a pet's/relative's/friend's name," "Go ahead 1 space," "Make a letter with your body," or similar. Get creative as you personalize this game for your family! It's fine to leave some spaces blank.

Next, allow your child to color in the letter spaces with different crayons or colored pencils. Then align the two pages and tape them together. If your printer left a blank margin, you may just need to trim the edge of the paper to make the lines align. To really make your game last, you can laminate the pages before taping them together (or cover them all over with strips of packing tape).

Optional: You can also let your child decorate their board with glitter, sequins, or whatever you have on hand. The more fun you and your little one have preparing the game, the more engaged they'll be in playing.

Now, you're ready to play! Just follow the rules below.

HOW TO PLAY

1. Players go in alphabetical order.
2. Players take turns rolling the die and moving that number of spaces.
3. If a player lands on a letter, they say the name of the letter and something that starts with that letter. If they can't, they go back to their previous space.
4. If a player lands on a space with an action, the player must complete that action or go back to their previous space.
5. If a player lands on a blank space, they can chill out that round.
6. The first player to reach the finish line wins!



